

Grade Level / Content Area: (Grade 3-5 / ART)

Concept/Topic to Teach: (Color Theory)

I. Getting students set to learn

Step 1: Review – Describe or review the basic color wheel. Also cover Shades, Hues and Tints.

Step 2: Anticipatory Set – Watch the YouTube video “How to Build a Spinner” on the HyPars Channel, if necessary. Have everyone practice with their own set of HyPars building a spinner.

Step 3: Objective – Students will create a HyPars Color Wheel Spinner for the hue, color and tint of their selected color.

II. Instruction

Step 4: Input and Modeling – The teacher will instruct the students to create three HyPars Spinners. One will have all six HyPars of the same color, this will represent the Hue. The second spinner will have every other HyPar be the color white. This will represent the Tint. The final spinner will alternate the original hue and black. This will represent the Shade. When complete, spin the spinner (like a top, or spinning a coin) and see how it makes the hue, tint and shade.

III. Checking for understanding

Step 5: Checking Understanding – Teachers will check to be sure the colors are in the correct sequence.

Step 6: Guided Practice -- Teachers will observe as students work together (individually if materials are available or in groups if materials are limited) to complete the three spinners.

IV. Independent practice

Step 7: Independent Practice -- Students work (individually or in groups—based on material availability) to construct their HyPars Spinners.